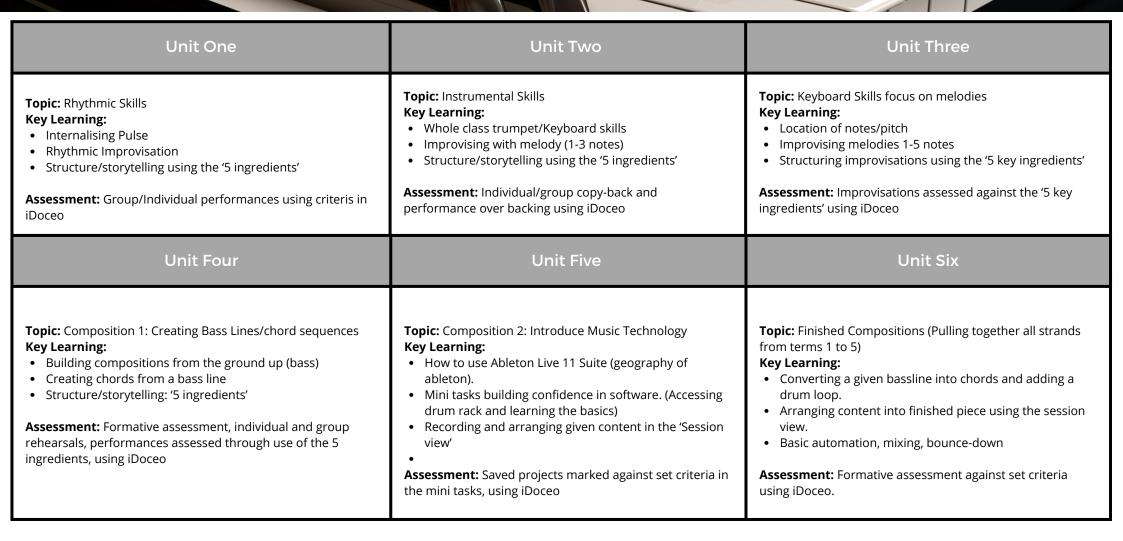
#### Music

#### Year 7 Curriculum Map



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## Year 8 Curriculum Map

Music

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Unit One	Unit Two	Unit Three
<ul> <li>Topic: Programming drums using Ableton Live 11</li> <li>Key Learning: <ul> <li>Drum kit anatomy (front of class)</li> <li>Developing rhythmic awareness</li> <li>Creating kick, snare, Hi-hat patterns in Ableton</li> <li>Developing patterns rhythmically/ adding sounds.</li> <li>Critical listening of 3 different genres that require 3 different drum tracks. These will be covers. (Dance, pop, reggae)</li> </ul> </li> <li>Assessment: Saved projects marked against set criteria using iDoceo</li> </ul>	<ul> <li>Topic: Re-visit bass lines and chords using Ableton</li> <li>Key Learning: <ul> <li>Developing bass lines against the '5 ingredients'</li> <li>Applying bass line to programmed drums from term 1</li> <li>Converting bass lines to chords</li> </ul> </li> <li>Assessment: Formative: Projects marked against set criteria in iDoceo. Summative: Final compositions marked against set criteria in iDoceo</li> </ul>	<ul> <li>Topic: Re-visit, creating a melody over saved programmed drums, bass, chords from Units 1 and 2</li> <li>Key Learning: <ul> <li>Locating melody notes to fit individual tracks</li> <li>Applying '5 ingredients' to melodic content</li> <li>Creating a 'bank of melodic ideas' using the 'Session View' in Ableton</li> </ul> </li> <li>Assessment: Formative: Projects assessed against set criteria in iDoceo. Summative: Final rhythm section composition assessed against set criteria in iDoceo.</li> </ul>
Unit Four	Unit Five	Unit Six
<ul> <li>Topic: Arranging Challenge!</li> <li>Key Learning: <ul> <li>How to arrange content from Unit 3 to create a finished composition from given material (different genre from unit 1)</li> <li>How to arrange by moving from 'Session View' to 'Arrangement View' in Ableton.</li> <li>Creating a 'story' beginning, middle, end to compositions.</li> <li>Automating parts, panning, mixing, saving as mp3</li> </ul> </li> <li>Assessment: Students assessed on a 2-minute finished arrangement.</li> </ul>	<ul> <li>Topic: Applying more advanced Ableton techniques</li> <li>Key Learning: <ul> <li>Introducing common effects such as reverb through critical listening of specific genres (building on listening in unit 1).</li> <li>Applying these effects on specific instruments within their arrangement. Exploring the different settings and how they change the sound.</li> <li>Changing the settings to achieve specific types of sounds so that students understand how to create a specific sound.</li> <li>Introduction to automation and how to use it to add fades in/out to make the piece sound professional.</li> <li>Record quantisation may be implemented. Dry backing track will be provided to allow students to experiment using the effects.</li> </ul> </li> <li>Assessment: Formative: Techniques assessed against set criteria in iDoceo. Summative: Final composition using techniques, assessed against set criteria in iDoceo.</li> </ul>	<ul> <li>Topic: Composing to a brief</li> <li>Key Learning: <ul> <li>Applying previous knowledge from Units 1-5.</li> <li>Creating a finished composition working to a brief.</li> <li>Introduction to the basics of mixing. Provide examples of bad mixing and good mixing and get students to identify the difference.</li> <li>Provide students with an unmixed track that they must mix correctly.</li> </ul> </li> <li>Assessment: <ul> <li>Formative: Individual tracks assessed as composition builds, tracked using iDoceo</li> <li>Summative: Final composition using techniques, assessed against the brief.</li> </ul> </li> </ul>



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## Year 9 Curriculum Map

Music

Unit One	Unit Two	Unit Three
<ul> <li>Topic: Ableton Techniques linked to KS4</li> <li>Key Learning: <ul> <li>Programming a Drum pattern using a drum synth in Ableton (using QuickTime support videos)</li> <li>Creating/saving a Bass Synth Patch (using QuickTime support videos)</li> <li>Creating/saving a chord patch (using QuickTime support videos)</li> <li>Creating/saving a chord patch (using QuickTime support videos)</li> <li>Assessment: Finished drum pattern, bass synth, chord synth coherent and saved correctly in Ableton. Process tracked and assessed using iDoceo</li> </ul> </li> </ul>	<ul> <li>Topic: Creating rhythm section parts using Ableton Techniques from Unit 1</li> <li>Key Learning: <ul> <li>Create a bass line using saved synth patch from Unit 1 (using QuickTime support videos)</li> <li>Create chord sequence using saved chord path from Unit 1 (using QuickTime support videos)</li> <li>Apply above to saved programmed drum track from Unit 1</li> </ul> </li> <li>Assessment: Formative: Bass lines, chords, drums assessed against set criteria week to week. Summative: Finished tracks assessed (musical jigsaw) and recorded using iDoceo</li> </ul>	<ul> <li>Topic: Re-visit, creating a melody over programmed drums, bass, chords from Units 1 and 2</li> <li>Key Learning: <ul> <li>Creating a 'Patch' appropriate to rhythm section parts from Units 1 &amp; 2</li> <li>Applying '5 ingredients' to melodic content</li> <li>Question/Answer phrasing</li> </ul> </li> <li>Assessment: Formative: Projects assessed against set criteria in iDoceo. Summative: Final rhythm section composition assessed against set criteria in iDoceo.</li> </ul>
Unit Four	Unit Five	Unit Six
<ul> <li>Topic: Recording Audio in Ableton Live 11 + Recorded Sounds Project.</li> <li>Key Learning: <ul> <li>Setting up an Audio Interface, latency, sample rate</li> <li>How to record Audio in Ableton</li> <li>How to edit/manipulate audio in Ableton</li> <li>Sampling vocals.</li> </ul> </li> <li>Assessment: <ul> <li>Steps leading to a successful audio recording</li> </ul> </li> </ul>	<ul> <li>Topic: Planning for end of year 9 original composition Key Learning: <ul> <li>How to plan and compose to a GCSE level 2 diploma brief</li> <li>Create a mini Pp planning presentation linked to the brief</li> <li>Create a 'Bank of ideas' in the 'Session View' in Ableton that fit the musical ingredients associated with the chosen genre/style</li> </ul> </li> <li>Assessment: How well does the planning document fit the brief. Bank of ideas must aim to mirror the chosen genre in terms of beat, instrumentation, melodic content.</li> </ul>	<ul> <li>Topic: Creating an original composition based on planning document from Unit 5</li> <li>Key Learning: <ul> <li>Composing to a brief</li> <li>Implementing parts from the planning in Unit 5</li> <li>Arranging parts from 'Session View' into 'Arrangement View' to create a finished piece at least 2 minutes in length</li> <li>Mixing finished piece, bounce-down to mp3, saved correctly</li> </ul> </li> <li>Assessment: <ul> <li>Formative: Bass lines, chords, drums assessed against planning in term 5. Summative: Finished composition fits the brief, arranged into a 2-minute finished piece that has a structure, is mixed, bounced down and saved as an mp3</li> </ul> </li> </ul>

# Music Year 10 Curriculum Map

#### Eduqas Level 2 Diploma in Performing Arts

Unit One	Unit Two	Unit Three
<ul> <li>Topic: Performing to a brief</li> <li>Key Learning: Learning skills and techniques needed to produce a successful music technology performance of an existing piece.</li> <li>Assessment: Bounce down of the project file as an MP3. Research PowerPoint. Rehearsal Plan PowerPoint Log.</li> </ul>	<ul> <li>Topic: Creating to a brief</li> <li>Key Learning: Learning how to create and refine an original piece of music using music technology.</li> <li>Assessment: Planning PowerPoint, Development Log (PowerPoint), Finished piece (bounced as an MP3) and Evaluation (PowerPoint)</li> </ul>	<ul> <li>Topic: Performing Arts in Practice</li> <li>Key Learning: Considering the arts industry by responding to a commission. Students will need to come up and pitch an idea.</li> <li>Assessment: PowerPoint showing evidence of research. PowerPoint explaining the pitch. PowerPoint evaluating and reflecting on this.</li> </ul>

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